

Disclosures

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Teaching Preschoolers to Produce Rule-Based Messages using an iPad App

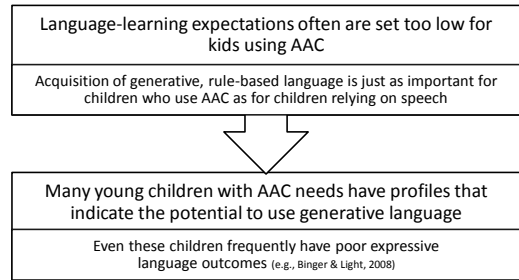
Cathy Binger, University of New Mexico, USA
 Jennifer Kent-Walsh, University of Central Florida, USA
 Marika King, Elijia Buenviaje, Merissa Ekman, Lindsay Mansfield, Jamie Ragsdale, Victoria Ortega, & Maja Whitaker, University of New Mexico, USA
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Phase I: Early Sentence Productions by 5-year-olds using AAC: Effects of Augmented Output

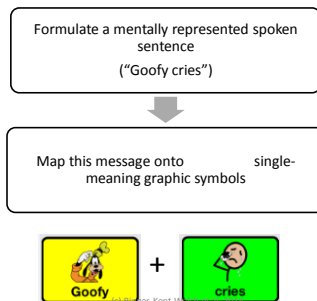
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Introduction: Defining the Problem



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How Children Learn to use Graphic Symbols for Communication: *The Translation Hypothesis*



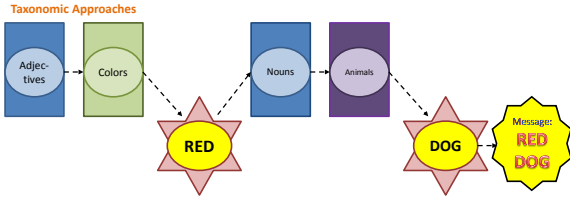
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Can We Teach Young Children to Map Messages onto Graphic Symbols?

- This task is neither intuitive nor transparent
 - Even young typically-developing children make frequent errors (e.g., Sutton et al., 2010)
- However, some young children who require AAC rapidly learn to create message combinations (e.g., Binger, Kent-Walsh, et al., 2008; 2010; Binger & Light, 2007; Kent-Walsh, Binger, et al., 2010; Kent-Walsh, Binger & Buchanan, 2014)
- And we know we can teach elementary school-age children to go beyond this and use grammatical morpheme markers (Binger, Kent-Walsh, et al., 2011)

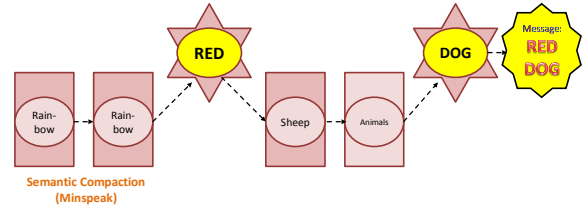
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Producing Multi-Symbol Graphic Symbol Messages using Three Different Approaches: Example for **RED DOG**



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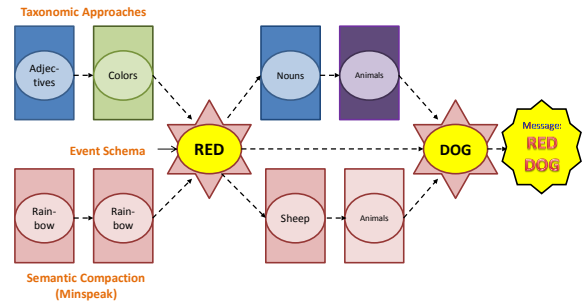
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Producing Multi-Symbol Graphic Symbol Messages using Three Different Approaches: Example for **RED DOG**



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Producing Multi-Symbol Graphic Symbol Messages using Three Different Approaches: Example for **RED DOG**



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Intervention Phase

- Concentrated models
- Play-based instruction
 - Many of the same techniques as the ImPAACT Program
- Only needed for 1 participant out of our first 4
 - And for only 1 of 3 targets
- More children currently are in intervention
 - But most continue to do well in “baseline”

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Discussion for Phase I: Why are the Participants Succeeding in Baseline?

Our hypotheses:

- Targets are highly salient
 - Very specific targets
 - Highly salient visual cues
 - Children often look back at video images while constructing messages
- Baseline condition is, in reality, an **augmented output intervention** (Ronski et al., 2010)
 - Voice output may be playing a key role
 - We see evidence for this in the self-corrections the children make: [Self-Correction](#)
 - Lends support to our theory...although we are lacking experimental control

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What's Next?: Phase II

- Continuing with an additional 12 children
 - Examine additional ways to analyze our data
 - Various microanalysis techniques
 - Group stats
 - Revised procedures to streamline targets
 - E.g., agent-action-object without iterations
- Conducting additional analyses
 - Dynamic assessment
 - Does it predict later performance?
 - Language sampling analysis
 - Finding ways to characterize the expressive language abilities of children with highly unintelligible speech
 - E.g., Mean number of syllables per message

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What's Next?, con't

- Expanded focus
 - For children who are readily successful, we also are targeting grammatical morphemes
 - Possessive 's
 - MICKEY + 's + GRAPES
 - 3rd person singular
 - MICKEY CHASE + s GOOFY
 - Non-essential terms in locative relationships
 - MICKEY IS UNDER THE TRASH

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Phase II: Early Sentence Productions by THREE & FOUR-year-olds using AAC

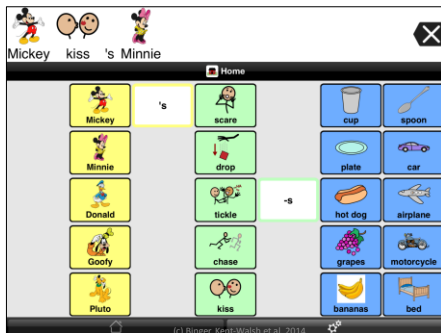
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3- and 4-year-olds: Phase II

- Procedures very similar to first study
- Key changes
 - Only four targets total
 - Agent-action-object: MICKEY CHASE(S) MINNIE
 - Entity-attribute: MICKEY IS BIG
 - Possessive-entity: MICKEY('S) GRAPES
 - Entity-locative: MICKEY (IS) IN (THE) HOUSE
 - Taught all 4 targets to most children
 - Generalized across vocab; e.g., TURTLE CHASE(S) ALLIGATOR
 - Added grammatical markers
 - Taught to children who progressed rapidly
- TODAY: We'll look at the next 8 children
 - All have either finished or are in the maintenance phase

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Sample Overlay for Phase II



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Method: Participants

- Age 3-4
- Less than 50% intelligible (single word, unfamiliar listeners)
- Most had no prior AAC experience

	PPVT-IV		TACL-3		Leiter-R
	AE	Percentile	AE	Percentile	SS
Child F (4;10)	3;2	8	4;0	35	79
Child G (4;8)	3;7	13	3;10	13	84
Child H (4;11)	5;2	53	4;9	39	108
Child I (3;11)	3;8	37	3;5	23	101
Child J (4;2)	5;10	92	4;9	84	113
Child K (4;3)	3;11	37	4;4	61	116
Child L (4;9)	4;4	30	3;7	5	95
Child M (4;3)	4;1	45	3;10	27	102

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Preliminary Results

- Patterns of performance are somewhat different than for the 5-year-old children
 - Nearly all children required at least some intervention
 - More sessions required for mastery
- But the children still accomplished this task relatively quickly
- And remember: When we started, we expected NO ONE to succeed during baseline!

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Preliminary Results, con't

- Targets mastered overall (to date)
 - 93% (26/28) mastered in either baseline or intervention
- Number of intervention sessions required for each target (to date)
 - Mean = 4.8 (range = 3-8)
 - Average time spent in intervention for each target = **2.4 hours** (30 min/session)
- Two children did not learn to accurately produce AAO
 - Agent + object + action (Mickey Minnie kiss)

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Take-Home Message (for the moment...)

- Don't underestimate what these children can do
 - May be able to make fast – even **very** fast – progress
- Remember to focus on language!
 - Vocab
 - Syntax
 - Morphology
- If this is a challenge, try removing the navigation piece to evaluate child's potential more "cleanly"
 - Control your variables
 - More complex devices with high navigational demands are essential for "generative" communicators
 - But making life easier (decreasing cognitive load) sometimes so the child can focus on sentence building with fewer demands is important too

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Selected References for This Study

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Questions?

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